



# Fluency and comprehension in simultaneous interpreting: Experimental design

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#### What is fluency?

- Fluency is a function of a number of temporal variables. The impression of fluent or non-fluent speech is created through the complex interaction of pauses, hesitations, false starts, repairs and speech rate.
- Hesitations, false starts and repairs are always perceived as disfluencies, although they may sometimes aid comprehension.
- Whether silent pauses are perceived as disfluencies or not depends on speech rate and the location and duration of pauses (the threshold for pause perception is much shorter in non-syntactic than in syntactic positions).





# The experiment

- Two randomized groups of subject-matter experts (business college students)
- Visual input: Video recording of a lecture on a specialised subject
- Audio input: One fluent and one non-fluent version of the same interpretation
- Comprehension testing with written questionnaires distributed after listening to the interpretation





### Design issues

- Homogeneous groups use students from same course, possible access to test scores
- Comprehension testing: questions should test comprehension and not memory – extensive use of pre-tests
- Production of experimental material: produce non-fluent version without modifying other parameters





# Production of the experimental material

- How to produce a non-fluent interpretation?
  - Using different interpreters
    - differences in voice, intonation and other prosodic features
  - Reading/shadowing of text with/without pauses
    - easier to control speed and synchronicity
    - possible changes to intonation, speed
    - possible reading intonation
  - Audio manipulation (introduce pauses or disfluencies into fluent interpretation)
    - easier to control just one parameter
    - risk of artefacts, may sound unnatural
    - issues with synchronicity





#### Production of the experimental material

Selected method: manipulation of speech files with PRAAT

#### Procedure

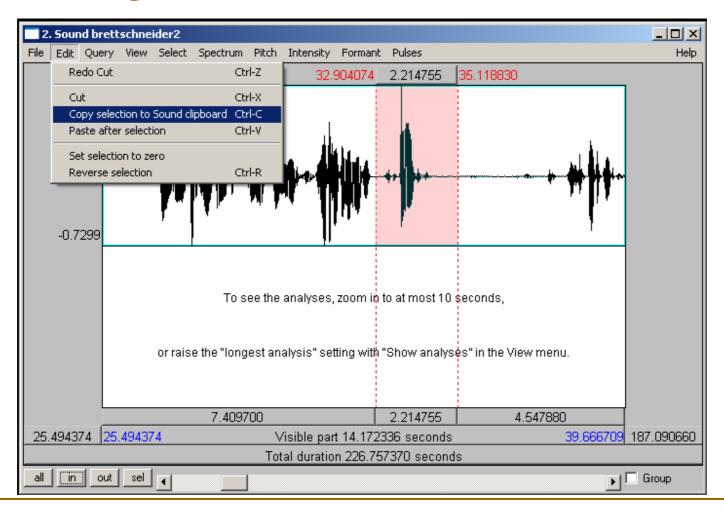
- Record several versions of the interpretation, first version can (and should) be hesitant
- Select fluent version as basis for experimental material
- Select hesitations and pauses from other versions and edit into fluent version to produce non-fluent version

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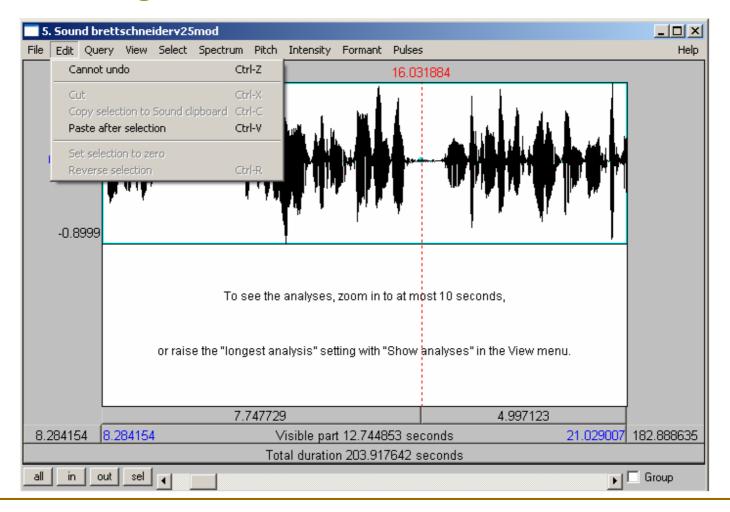
# Using PRAAT: Select hesitation







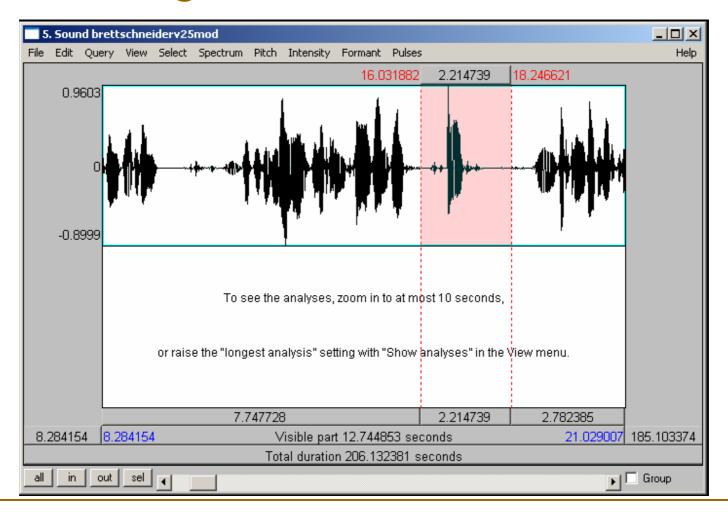
### Using PRAAT: Insert hesitation







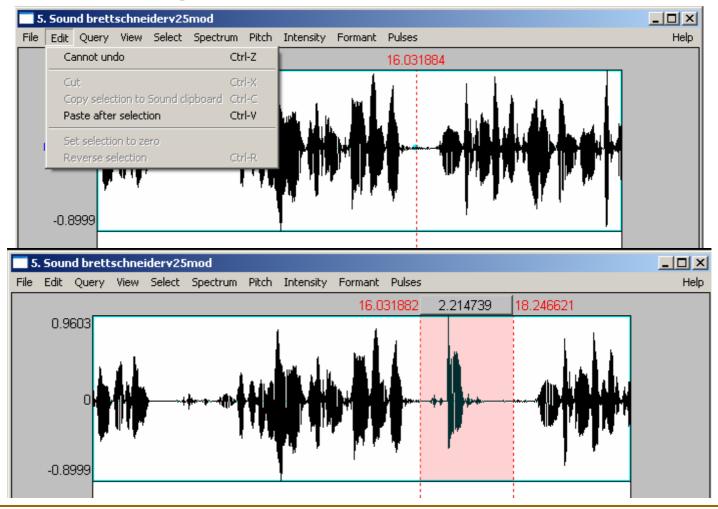
# Using PRAAT: Modified file







# Using PRAAT: Comparison







#### **Benefits**

- Easy manipulation of speech files; changes can be made without having to re-record everything
- Only difference between fluent and non-fluent version is fluency; intonation and other parameters remain the same





#### Issues and possible solutions

- Length of interpretations should remain similar and more or less synchronous to original
  - select relatively slow source speech to provide greater flexibility
  - lengthen existing pauses in fluent version
  - speed up parts of non-fluent version only possible to a certain extent
- Positioning of pauses and hesitations
  - several interpretations to identify likely positions for pauses/hesitations
  - lengthen existing pauses in non-syntactic positions
  - replace existing pauses (syntactic and non-syntactic) with hesitations
  - use pre-testing to verify natural impression of experimental material





# Thank you for your attention!

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